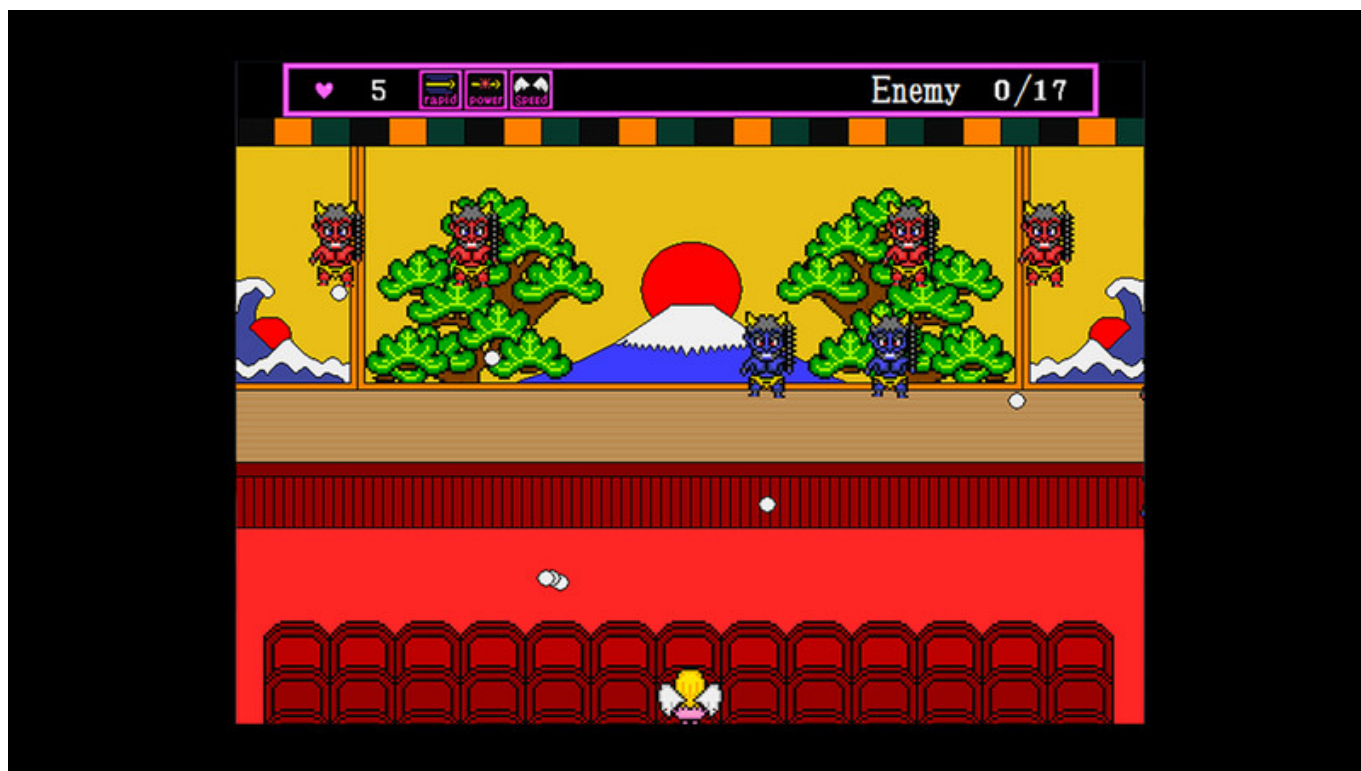

Virtual Rides 3 - Funfair Simulator Activation Code [hacked]



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About This Game

THE MOST EXTENSIVE FUNFAIR RIDE SIMULATION EVER!

Virtual Rides III is here! Set foot in an even bigger, more colorful, and more impressive fairground than ever before! Let your imagination be your guide! Design, control, and ride 15 unique attractions!

The word "DESIGN" is written in a bold, white, sans-serif font, slanted upwards to the right. It is enclosed within two parallel white lines that also slant upwards to the right. The text and lines are centered against a background of soft, out-of-focus bokeh lights in shades of orange, yellow, and light blue.

DESIGN

- Virtual Rides III turns you into a showman! Whether you change the color of the components, the components themselves, or the decoration – it's all in your hands!
- Use lighting, effect equipment, fog machines, and stroboscopes to perfectly stage your fairground attractions! Give your visitors a ride they'll never forget!
- When night falls, the lighting system immerses the funfair in a very special light! From laser shows to color changes – everything is possible!

The word "CONTROL" is written in a bold, white, sans-serif font, slanted upwards to the right. It is enclosed within two parallel white lines that also slant upwards to the right. The text and lines are centered against a background of soft, out-of-focus bokeh lights in shades of orange, yellow, and light green.

CONTROL

- You are the carnival barker! Grab a microphone and fire up your guests with your own calls!
- The atmospheric lighting doesn't really come into effect until sunset – but that's no problem! Simply change the time and even the weather!
- Take your place in the control booth and use the 3D panel to control the ride just as you like!



RIDE

- There are more than 10 attractions available! Start them up and give your guests the ride of their lives!
- Now it's your turn! Climb in, buckle up, hold on tight – and ride your fairground ride!
- Need a bigger kick? Then grab you HTC Vive or Oculus Rift for an even more realistic nerve-tingling wild ride!

12 acres of fairground full of breathtaking attractions and **more than 100 stands** whose offerings will make your mouth water. Enjoy your visit to the funfair and encounter **huge crowds that react to their environment.**

Title: Virtual Rides 3 - Funfair Simulator

Genre: Casual, Simulation

Developer:

Pixelsplit Simulations

Publisher:

Pixelsplit Simulations

Release Date: 16 Mar, 2017

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English,French,Italian,German,Dutch



28s



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4



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Wear the shoes only, and you can still look good, and get electric fists.. It is nice that this is still supported. Not like people are lining up to play this, but for those that do they have something to look forward to.. I really gave this game a fair shot, and after hours of gameplay have concluded that this is just another limited Paradox game that touts many options on the retail screen but delivering very few of them.. 2 v 10 "Quite bad but I have seen worse"

First of all... The trailer, It is the creepiest thing I have ever seen, Recorded with bandi-cam and edited with windows movie maker? Why? There are other free recording and editing programs, I can recomend open broadcaster software (for recording) and Hit Film 3 Express (for editing).

Secondly, I did not enjoy this game. I feel like am just going by a storyline just set out for me, No real freedom. Just fighting this monster here and fighting that monster over there... Plain and simple its just not fun. And when you get down to the bone, games need to be fun.

Last but not least, I dont think the developer took time to make the game and just wanted to make a quick buck from suckers who would puchase any old "GabeN" Novelty game on steam, To anyone who did not like this game... Remember, steam has got a refund policy. I dont know about you but I am getting a refund!. This MOD is terrible for one it takes most of the weapon upgrades away and second half the things in this MOD don't even work. like the AP mine you can't set them anywhere at all. the plus side its US vs German and adds some weapons but it's no where ready to be released but sadly it is. hopefully the creators of this MOD will continue to work on it to improve it but with the state that its in don't bother.. gr8 game like gta meets micro machines. Retro antiques, cool DLC full of really old antiques. Great detail and fully PBR. Amazing for the price.

A fantastic casual, easy going game that's perfect for de-stressing and beating away your depresso.. Pros:

- +bright and colorful anime visuals
- +ost during final boss fight
- +fan favorite characters

Cons:

- dead online
- lack of content without online

Overall: 6.0/10 it's fine. Helps me sleep every night..

Beautiful... Great game a must buy.. The co-op experience is where this game happens. Awesome graphics and controls, overall awesome barrel of great fun.. I really like this route mainly because it covers the era of steam, which is an era where I was fortunate to spend 3 great years working in, in New Zealand.

I definitely prefer British Routes and Steam because they are the most like the NZ countryside and the 4-wheeled wagons look so much like those I saw and worked with.

PRO.

The two scenarios I have run to date are very well thought through, with lots of AI traffic to keep the run interesting.

The B1 loco appears to have been updated from the original one, in that the head and taillights appear to be brighter, the whistle works with both the spacebar and the "B" key {I don't remember the original having 2 whistle options. Also I believe the engine sounds are a little more "Robust?".

CON.

Some of the Housing near Basford and Basford North appears to have been added in a bit of a rush, quite a few are at an obscure angle to the terrain and I noticed one block very close to the embankment have their backyards buried.

Hopefully these anomalies can be fixed with a patch in the near future.

DTG have already fixed a problem with the first scenario, that was not recording any Career points. That was fixed very quickly.

Overall, for me, due to the era and interesting playability I will give this route a 9 out of 10.

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